SSATIS

Basketball Regulations

GRADES/ROSTERS:

1. Grades played include 1st, 2nd, Year 10, Year 9, Year 8 and Year 7. There may also be divisions if there are too many teams for one roster.
2. If a school enters more than one team on the same division, there will be no interchange of players between the teams without the permission of the Chair of SSATIS.

GAMES/MATCHES:

1. Basketball will be played under the rules of FIBA unless otherwise stated.
2. All players must be in recognised school sports uniform (this includes correct shorts and tops) which are correctly numbered. A player incorrectly attired may not take the court.
3. Where a clash of uniform colour occurs the home team will wear their usual uniform and in the final the higher placed team wears their usual uniform.
4. The game shall consist of four (4) periods of ten (10) minutes running time. The clock will not stop. This includes time outs. There shall be intervals of play of two (2) minutes between the first and second period (first half), between the third and fourth period (second half). No extra period will be added (See Finals).
   i. The clock will stop on every whistle in the last 3 minutes of the last quarter where the point difference is 10 points or less.
   ii. The clock will stop during time outs in the last 3 minutes of the last quarter where the point difference is 10 points or less.
5. Match officials (referee(s) and scorer) are to be appointed by the Home team. The home team must provide a "match manager" responsible for the facility and necessary equipment including scorebook. In the event a match manager is not provided the home team coach must fill this role. A failure to meet this obligation will result in a forfeit.
6. Each team is obliged to provide a match ball.
7. Boys - Y7 and Y8 boys will use a size 6 ball. All other teams will use a size 7. Girls - All grades will use a size 6 ball.
8. Players are allowed to play in teams up or down but once a player plays up in three roster matches they cannot play down again.
9. A player may play two matches on one day, provided they are playing up from their registered team, and that their name and registered team is filled in on the
score sheet. The captain and coach of the opposing team are to be notified (where possible) of this before a player plays in either match.

FINALS & QUALIFYING:

Final
If it is a draw at the end of the Final
i. Year 7-10 and 2nd grade will share the premiership.
ii. 1st will play 5 minutes extra time until a winner is resolved.